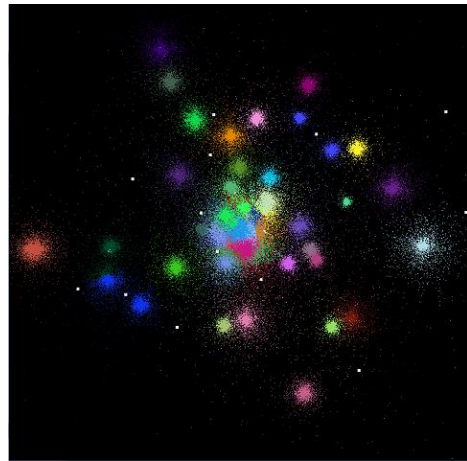
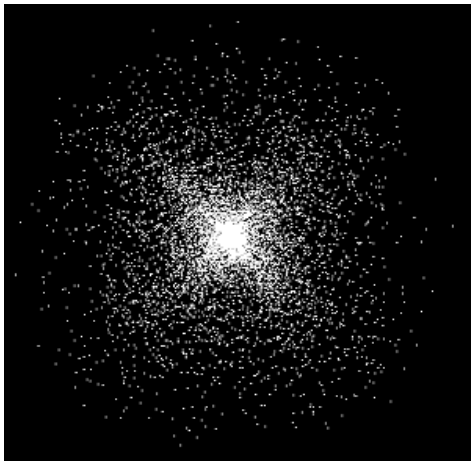
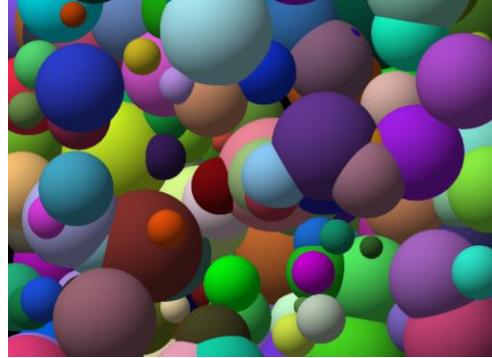
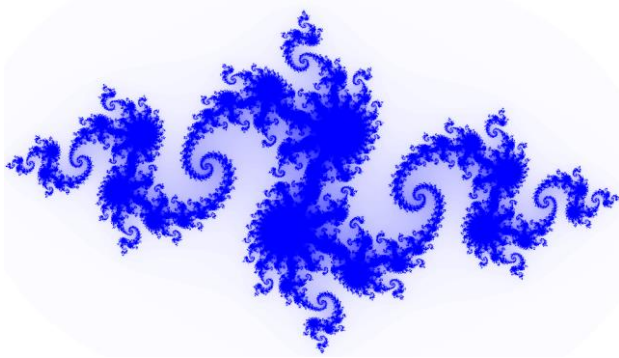


GPU Programming

TP6 – Interop

Boost the frame rates of your previous TP with CUDA-OpenGL interop.



Exercices (1 point per question)

- 1) TP1 Julia
- 2) TP2 RayTracer
- 3) TP4 Nbody
- 4) TP5 Kmeans